



COMPANIE DE CAVALERIE



COMPANIE DE CAVALERIE

CAVALRY COMPANY

(MECHANISED COMPANY)

HEADQUARTERS

HEADQUARTERS



4

You must field one company or platoon from each box shaded black and may field one company or platoon from each box shaded grey.

COMBAT PLATOONS

INFANTRY



4

INFANTRY



4

INFANTRY



4

5

SUPPORT PLATOONS

ARMOUR



5

ARMOUR



5

ANTI-TANK



5

INFANTRY



6

INFANTRY



6

MACHINE-GUNS



6

ARTILLERY



7

ARTILLERY



7



9

ARTILLERY



7

8

ANTI-AIRCRAFT



8

AIRCRAFT



8

ALLIED PLATOONS



German Platoons in your force are Allies and follow the Allies rules in the rulebook.

ROMANIAN SPECIAL RULES

PEASANT ARMY

Romania's huge army was drawn from the rural peasant class, officered by the aristocratic upper class, and disciplined by NCO's using 18th Century-style corporal punishment. Men were regularly beaten for minor breaches in regulation and discipline. The separation of men, NCOs, and officers even went as far as meals that were supplied in three qualities, with officers, naturally, getting the best. The officers were also responsible for the training of their own units. This resulted in a great variation in the quality of troops' combat preparedness.

After deployment, but before the first turn, roll a die for each Romanian platoon and Independent Warrior team. Consult the Peasant Army table to determine their Skill and Motivation ratings. Platoons held in Reserves do not roll until they arrive.

PEASANT ARMY TABLE

Roll	Regular	Elite
1	Confident Conscript	Confident Trained
2	Fearless Conscript	Confident Trained
3	Fearless Conscript	Confident Trained
4	Confident Trained	Fearless Trained
5	Confident Trained	Fearless Trained
6	Fearless Trained	Confident Veteran

FRENCH DOCTRINE

The Romanian troops are trained in the French doctrine of trench warfare. Their operational plan is to make a short deliberate advance then fortify their position.

Romanian Infantry and Gun teams attempting to Dig In succeed on a roll of 3+.

When conducting Defensive Fire, Infantry and Gun teams that are Dug In or in Entrenchments can shoot over any Man-packed or Light Gun teams that are also Dug In or in Entrenchments.

CENTRAL FIRE CONTROL

Like the US Army, the Romanians were great followers of French doctrine during the 1920's and 1930's and their artillery methods reflect this.

Romanian Company Command teams cannot act as spotting teams for Artillery Bombardments.

When a Romanian artillery battery that has a Staff team fires an Artillery Bombardment, any other artillery batteries with Staff teams may join it before rolling to Range In and fire as a single combined Artillery Battery.

DEFEND THE HOMELAND

Though the Romanian infantryman may have mixed treatment from his officers and NCO's once in the thick of the fighting he would often fight tenaciously when confronted by the enemy. They were not interested in invading Russia or conquering the world, but to simply fight stubbornly to defend what they already have.

When Romanian platoons take a Motivation Test to Counterattack in assaults, you may re-roll the die and apply the re-rolled result to Romanian platoons instead of the original result.

ONE-MAN TURRET

The French R35 tank only has enough room in its turret to have one man, who has to command the tank as well as load and fire the gun.

Any tank with a One-man Turret that moves adds +1 to the score required to hit when shooting with its turret main gun. Machine-guns and Flame-throwers do not suffer this penalty.

In addition, a tank with a One-man Turret may not fire both the turret main gun and the turret machine-gun in the same turn.

MOTIVATION AND SKILL

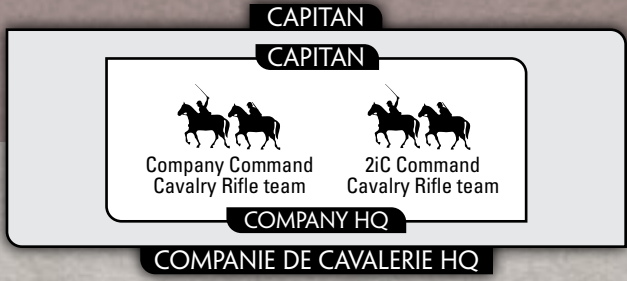
The Romanians have a long and proud cavalry tradition and these troops still play an import role in the Romanian army in 1941. They are well trained and take many of their recruits come from the better educated upper classes. A *Companie de Cavalerie* is rated **Elite**.

REGULAR
ELITE

HEADQUARTERS

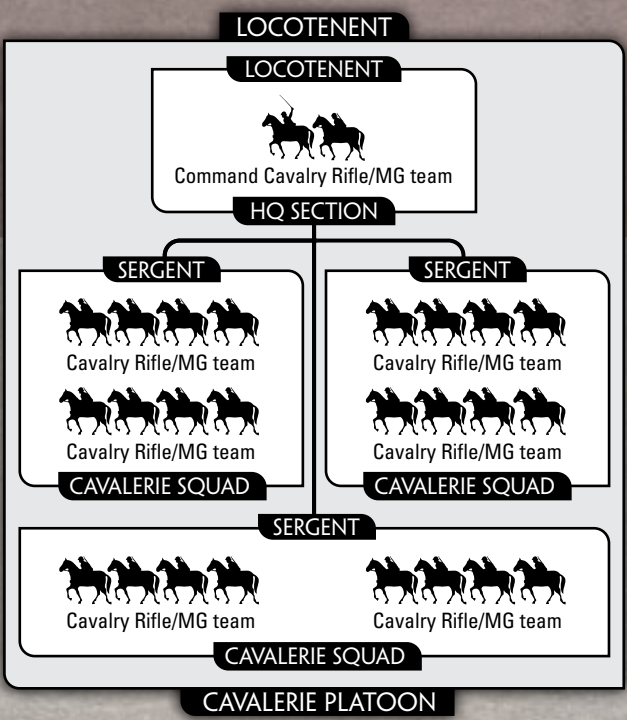
COMPANIE DE CAVALERIE HQ
HEADQUARTERS
Company HQ **35 points**

The Romanian cavalry is traditionally divided into the *Călărăsi* and *Rosiori*, but by 1941 any organisational or training differences had disappeared. The 12 Rosiori and six Călărăsi Regiments made up the six cavalry divisions while the other seven Călărăsi Regiments provided the cavalry for the infantry and higher formations.



CAVALERIE PLATOON
PLATOON
HQ Section with:
3 Cavalerie Squads **150 points**
2 Cavalerie Squads **105 points**

The cavalry are the elite of the Romanian army. They are mobile, highly trained and motivated. The cavalry proved time and time again some of the toughest troops in the Romanian forces.



CAVALERIE SCOUT PLATOON

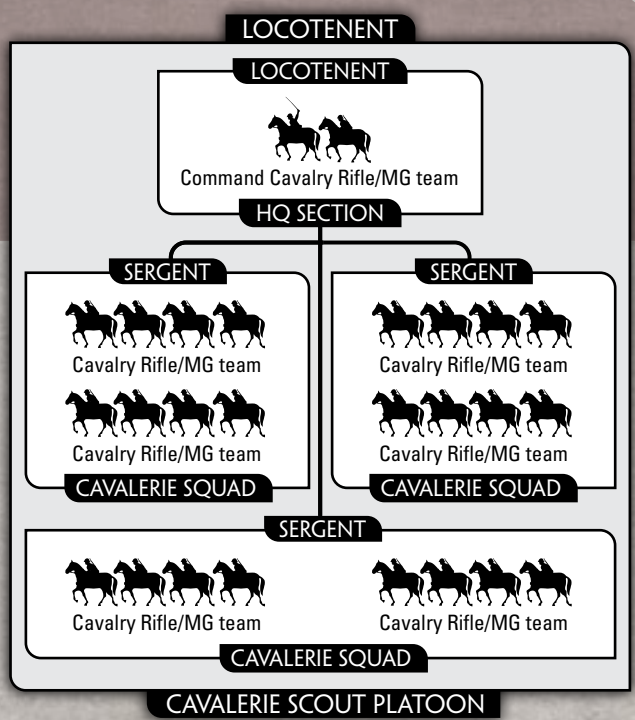
PLATOON

HQ Section with:

3 Cavalerie Squads	190 points
2 Cavalerie Squads	135 points

Cavalerie Scout Platoons are Reconnaissance Platoons.

The mounted scouts provide the reconnaissance for the cavalry brigades. These hand picked mounted troopers are fast and can seek out the enemy's intentions and uncover his ambushes with expert observation.



DIVISIONAL SUPPORT

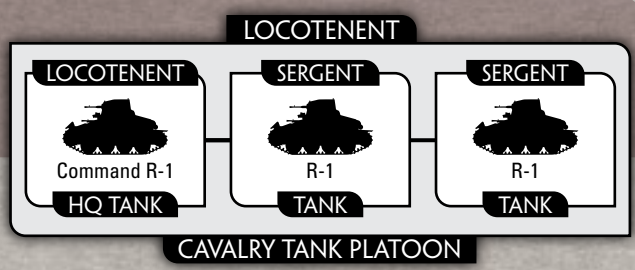
CAVALRY TANK PLATOON

PLATOON

3 R-1	70 points
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Cavalry Tank Platoons are Reconnaissance Platoons.

R-1 equipped the mechanised reconnaissance squadrons of the cavalry brigades. The 5th, 6th and 8th Cavalry Brigades received six R-1 tanks each, while the 1st, 7th and 9th Cavalry Brigades received four.



MOTORISED ANTI-TANK PLATOON

PLATOON

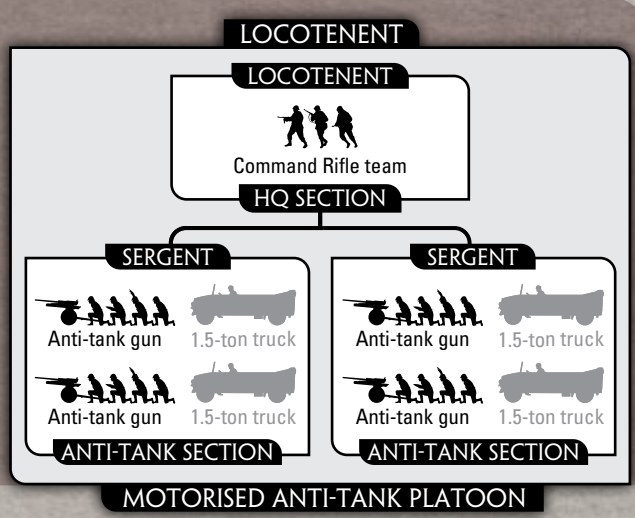
HQ Section with:

4 TAC Bofors 37mm	120 points
2 TAC Bofors 37mm	60 points
4 TAC Schneider 47mm	225 points
2 TAC Schneider 47mm	115 points

OPTIONS

- Add 1.5-ton trucks for +5 points for the platoon.
- Replace 1.5-ton trucks with Malaxa tractors for +5 points for the platoon.

The Romanian used imported anti-tank guns. The TAC Bofors 37mm is a good and reliable light gun from Sweden, while the TAC Schneider 47mm is a more heavy hitting gun from France.



VANATORI MOTORIZATA PLATOON

PLATOON

HQ Section with:

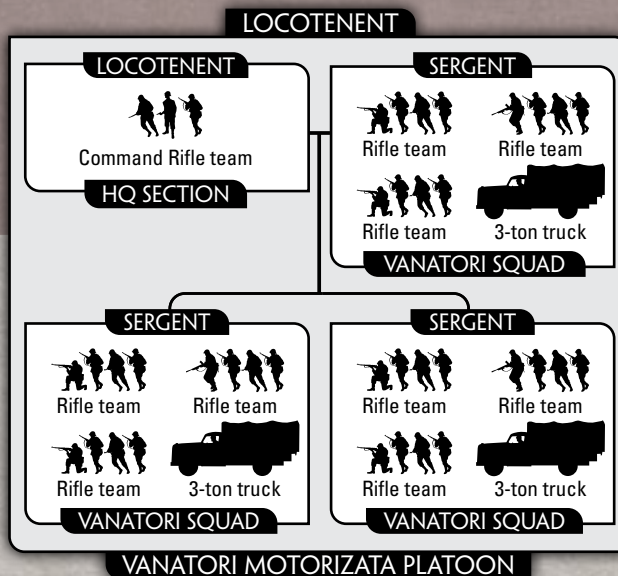
3 Vanatori Squads

135 points

2 Vanatori Squads

95 points

The elite motorised infantry's role is to hold the positions taken by the tanks, as well as rapidly moving to support them. They ferret out the Soviet anti-tank guns and deal with them before they can knock out the Romanian tanks.



MOTORISED PIONEER PLATOON

PLATOON

HQ Section with:

3 Pioneer Squads

180 points

2 Pioneer Squads

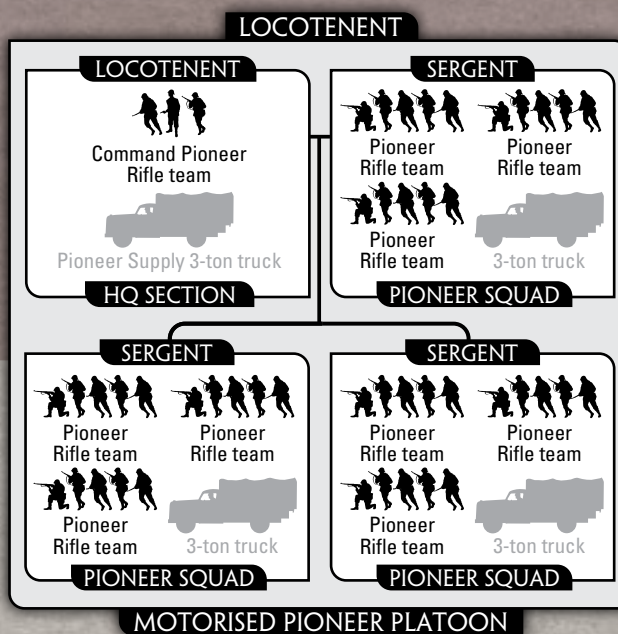
125 points

OPTIONS

- Add 3-ton trucks for +5 points for the platoon.
- Add Pioneer Supply 3-ton truck for +25 points.

You may replace up to one Pioneer Rifle team with a Flame-thrower team at the start of the game before deployment.

The Romanian motorised pioneers are mounted in 3-ton trucks to get all their engineering equipment to the front lines. They are equipped to handle enemy fortifications, minefields, and other obstacles in the way of the advance.



MOTORIZATA MACHINE-GUN PLATOON

PLATOON

HQ Section with:

2 Machine-gun Sections

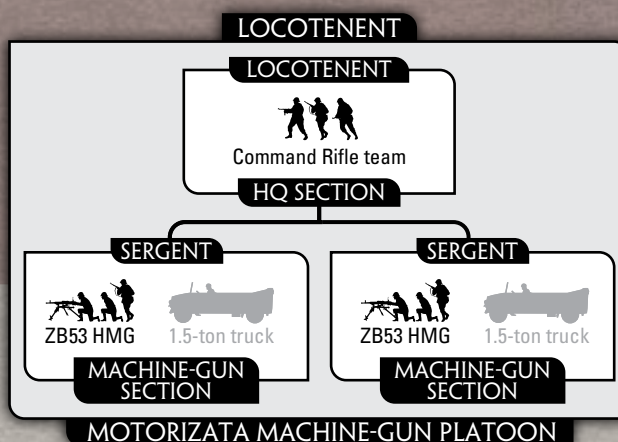
55 points

OPTION

- Add 1.5-ton trucks for +5 points for the platoon.

A Motorizata Machine-gun Platoon may make Combat Attachments to Vanatori Motorizata Platoons.

The Czech ZB-53 machine-gun is a very modern weapon with a good rate-of-fire, able to hold off the most determined enemy attack.



MOTORISED MORTAR PLATOON

PLATOON

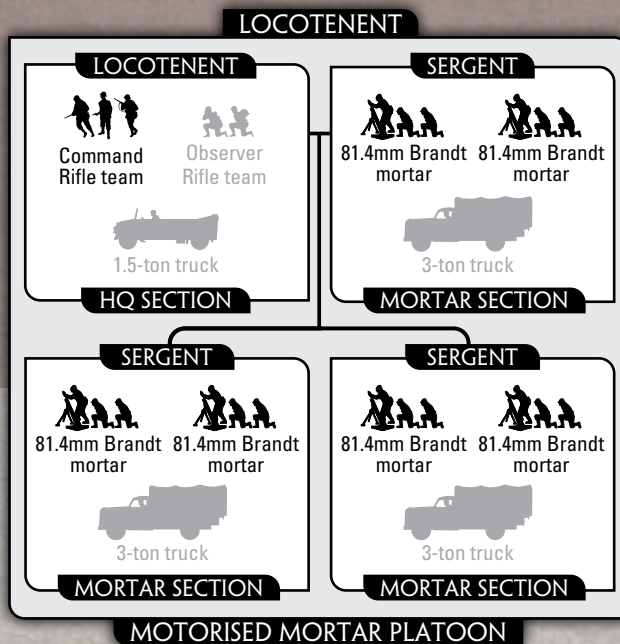
HQ Section with:

6 81.4mm Brandt mortar	110 points
4 81.4mm Brandt mortar	80 points

OPTIONS

- Add Observer Rifle team for +15 points.
- Add 1.5-ton truck and 3-ton trucks for +5 points for the platoon.

As well as the Brandt 60mm mortar the Romanian also make use of the medium 81.4mm Brandt mortar. Equally as handy, it provides a little more firepower for knocking out enemy troops.



HORSE ARTILLERY BATTERY

PLATOON

HQ Section with:

4 75mm RF	220 points
2 75mm RF	115 points

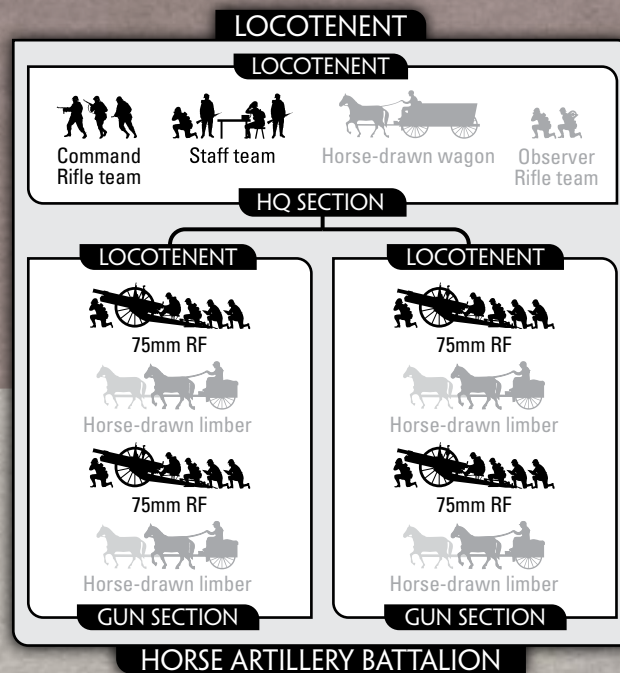
OPTIONS

- Add Observer Rifle team for +15 points.
- Add Horse-drawn wagon and limbers +5 points for the platoon.

A Horse Artillery Battery uses the Horse Artillery special rule (see page 118 of the Flames Of War rulebook).

A Horse Artillery Battery may not be deployed in Ambush.

The horse artillery are provided with more horses to allow them to keep pace with the cavalry. They are also trained to get into action as quickly as possible. They gallop into action, swinging the limber around at the last moment to unhitch and get the gun ready to fire in just moments.



CORPS ARTILLERY BATTERY

PLATOON

HQ Section with:

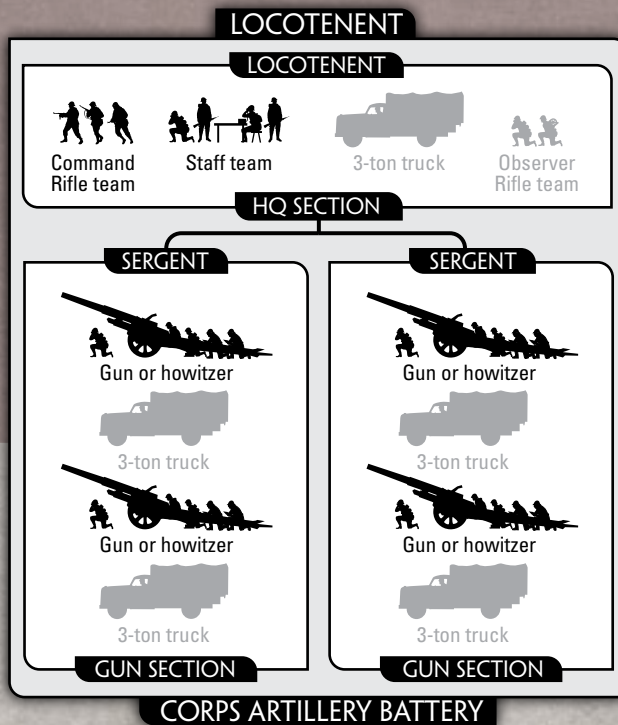
4 Skoda 150mm M34	460 points
2 Skoda 150mm M34	235 points
4 Schneider 105mm M36	385 points
2 Schneider 105mm M36	195 points

OPTIONS

- Add Observer Rifle team for +15 points.
- Add 3-ton trucks +5 points for the battery.

A Corps Artillery Battery may not be deployed in Ambush.

At corps level heavy guns are available to reinforce artillery fire missions. They are armed with either 105mm guns or 150mm howitzers. Both weapons a modern designs and are equal to any guns the Germans have available.



ANTI-AIRCRAFT MACHINE-GUN PLATOON

PLATOON

HQ Section with:

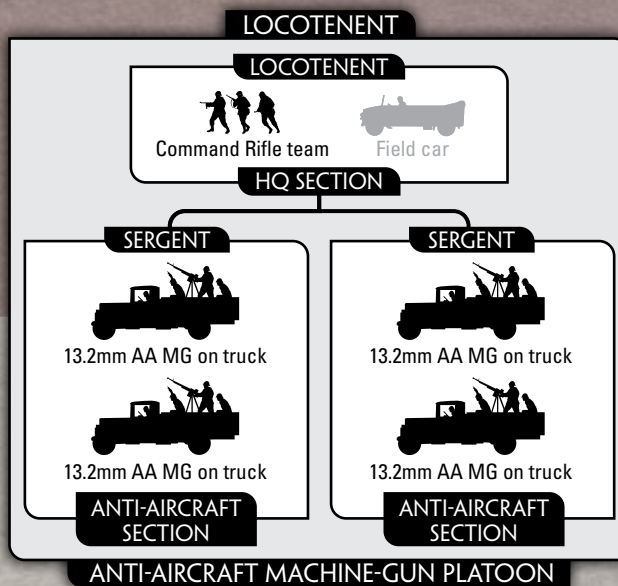
4 13.2mm AA MG on truck	100 points
2 13.2mm AA MG on truck	55 points

OPTION

- Add Field car at no cost.

The Romanians also used the French Hotchkiss 13.2mm heavy machine-gun for anti-aircraft work. This light weapon could be mounted on a truck and fired from its deck.

These weapons would fill the sky with rounds to stop any low flying enemy aircraft as they came in for an attack.



AIR SUPPORT

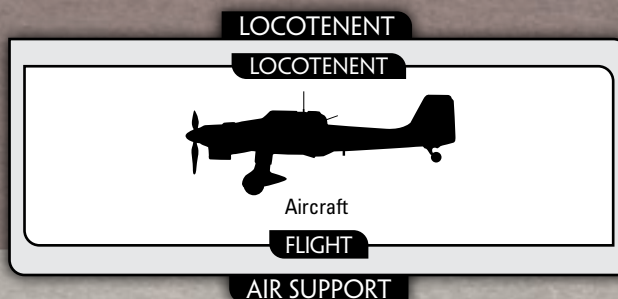
SPORADIC AIR SUPPORT

HE-112B	90 points
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GERMAN SPORADIC AIR SUPPORT

Ju 87B Stuka	90 points
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The Romanian 5th and 51st Fighter Groups were equipped with Heinkel HE-112B aircraft. The Heinkels were mainly used in a ground attack role and were quite successful, but due to the lack of armour protection they did suffer high losses.





German Support

MOTIVATION AND SKILL

The German army is at its peak. After three years of hard fighting it contains some of the most experienced and well-motivated troops available in Europe!

HEER	
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

SS	
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

Heer Divisional Support platoons (marked ) are rated as **Confident Veteran**. SS Divisional Support Platoons (marked ) are rated as **Fearless Veteran**.

LIGHT ARTILLERY BATTERY

PLATOON

HQ Section with:

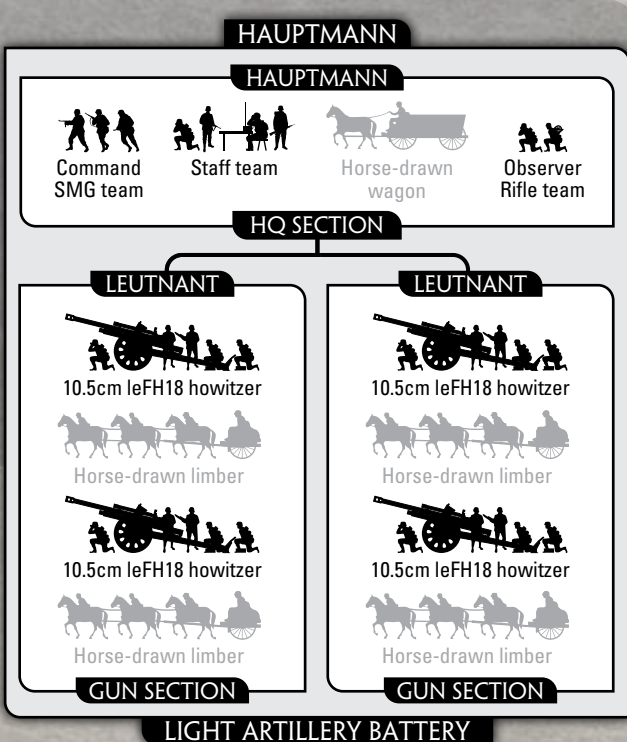
	HEER	SS
4 10.5cm leFH18	360 points	405 points
2 10.5cm leFH18	190 points	215 points

OPTIONS

- Add horse-drawn wagon and horse-drawn limbers for +5 points for the battery.
- Replace horse-drawn wagon with a Kfz 15 field car and Kfz 68 radio truck and horse-drawn limbers with Sd Kfz 11 half-tracks at no cost.

A Light Artillery Battery may not be deployed in Ambush.

The artillery of the divisions sent to invade the Soviet Union have been almost universally equipped with the excellent 10.5cm leFH18 howitzer. This sturdy howitzer has superior hitting power than Soviet field guns who still mostly rely on lighter 7.62cm models.



ROMANIAN ARSENAL

TANK TEAMS

Name <i>Weapon</i>	Mobility <i>Range</i>	Front <i>ROF</i>	Armour			Equipment and Notes
			Side <i>Anti-tank</i>	Top <i>Firepower</i>		

TANKS

R-1	Half-tracked	0	0	1	MG.
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SELF-PROPELLED ANTI-AIRCRAFT

13.2mm AA MG on truck <i>13.2mm AA gun</i>	Wheeled <i>16"/40cm</i>	- <i>4</i>	- <i>4</i>	- <i>5+</i>	<i>Anti-aircraft, Portee.</i>
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INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Rifle team	16"/40cm	1	2	6	
Rifle/MG team	16"/40cm	2	2	6	
SMG team	4"/10cm	3	1	6	Full ROF when moving.
Flame-thrower team	4"/10cm	2	-	6	Flame-thrower.
Staff team	16"/40cm	1	2	6	Moves as a Heavy Gun team.

ADDITIONAL TRAINING AND EQUIPMENT

Pioneer teams are rated as Tank Assault 3.

TRANSPORT TEAMS

Vehicle	Mobility	Armour			Equipment and Notes
		Front	Side	Top	

TRUCKS

Kfz 15 field car	Jeep	-	-	-
1.5-ton truck (Kfz 70)	Wheeled	-	-	-
3-ton trucks (Opel)	Wheeled	-	-	-
Opel Kfz 68 radio trucks	Wheeled	-	-	-
Horse-drawn wagon	Wagon	-	-	-

TRACTORS

Horse-drawn limber	Wagon	-	-	-
Malaxa (Renault UE) tractor	Half-tracked	0	0	1
Sd Kfz 11 half-track	Half-tracked	-	-	-

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
MACHINE-GUNS						
ZB53 HMG	Man-packed	24"/60cm	6	2	6	ROF 3 while pinned down or moving.
MORTARS						
81.4mm Brandt mortar	Man-packed	24"/60cm	2	2	3+	Smoke, Minimum range 8"/20cm.
Firing bombardments		40"/100cm	-	2	6	Smoke bombardment.
ANTI-AIRCRAFT GUNS						
13.2mm AA MG	Man-packed	16"/40cm	4	4	5+	Anti-aircraft, Turntable.
ANTI-TANK GUNS						
TAC Bofors 37mm gun	Light	24"/60cm	3	6	4+	Gun shield.
TAC Schneider 47mm gun	Light	24"/60cm	3	8	4+	Gun shield.
ARTILLERY						
RF 75mm (76K/02) gun	Heavy	24"/60cm	2	8	3+	Gun shield, Smoke.
Firing bombardments		64"/160cm	-	3	6	Smoke bombardment.
Schneider 105mm M36 gun	Immobile	32"/80cm	1	12	2+	Gun shield, Breakthrough gun.
Firing bombardments		88"/220cm	-	4	4+	
Skoda 150mm M34 howitzer	Immobile	32"/80cm	1	13	1+	Gun shield, Bunker buster.
Firing bombardments		88"/220cm	-	5	2+	
GERMAN GUNS						
10.5cm leFH18 howitzer	Immobile	24"/60cm	1	9	2+	Breakthrough gun, Gun shield, Smoke.
Firing bombardments		72"/180cm	-	4	4+	Smoke bombardment.

AIRCRAFT

Aircraft	Weapon	To Hit	Anti-tank	Firepower	Notes
HE-112B	Bombs	4+	5	2+	
Ju 87B Stuka	Bombs	4+	5	2+	